# Epigraphical Projections in Nonsmooth Optimization

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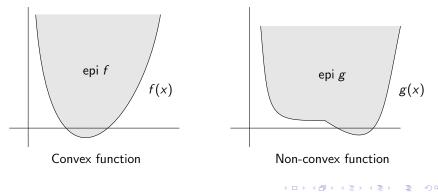
# Convexity

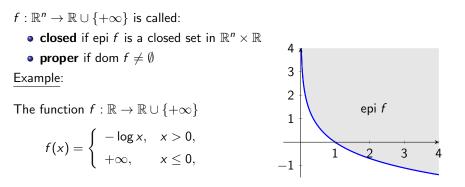
### Definition 1

A function  $f : \mathbb{R}^n \to \mathbb{R} \cup \{+\infty\}$  is convex if epi  $f := \{(x, \alpha) \in \mathbb{R}^n \times \mathbb{R} : f(x) \le \alpha\}$  (epigraph of f) is a convex set.

Equivalently, for all  $x, y \in \text{dom } f := \{x \in \mathbb{R}^n : f(x) < +\infty\}, \lambda \in [0,1]$  we have:

$$f(\lambda x + (1 - \lambda)y) \le \lambda f(x) + (1 - \lambda)f(y)$$
(1)





Set  $\Gamma_0 := \{f : \mathbb{R}^n \to \mathbb{R} \cup \{+\infty\} \mid f \text{ is convex, proper, and closed}\}$ 

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$$\operatorname{prox}_f(x) := \operatorname*{argmin}_{u \in \mathbb{R}^n} f(u) + \frac{1}{2} ||u - x||^2$$

- Ubiquitous in convex optimization algorithms
- Exists uniquely if  $f \in \Gamma_0$

Example: The *indicator function* for a set  $C \subseteq \mathbb{R}^n$  is

$$\delta_{\mathcal{C}}(x) := \begin{cases} 0, & x \in \mathcal{C}, \\ +\infty, & x \notin \mathcal{C}, \end{cases}$$

 $\operatorname{prox}_{\delta_{\mathcal{C}}}(x) = \underset{y \in \mathcal{C}}{\operatorname{argmin}} ||x - y||^2 =: P_{\mathcal{C}}(x)$  – the **projection operator** 

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# Epigraphical Projection via Prox Operator

Given  $(\bar{x}, \bar{\alpha}) \in \mathbb{R}^n \times \mathbb{R}$  and  $f \in \Gamma_0$ , consider projecting  $(\bar{x}, \bar{\alpha})$  onto epi f.

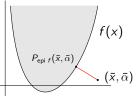
### Theorem 1

$$P_{\text{epi}\,f}(\bar{x},\bar{\alpha}) = (\operatorname{prox}_{\bar{\lambda}f}(\bar{x}),\bar{\alpha}+\bar{\lambda}) \tag{2}$$

where  $\bar{\lambda} > 0$  is the unique minimizer of the (strongly convex) optimization problem

$$\min_{\lambda \ge 0} \theta_{\mathsf{epi}}(\lambda) := \frac{1}{2}\lambda^2 + \bar{\alpha}\lambda + \bar{\phi}_f^{\bar{x}}(\lambda) \tag{3}$$

- We focus on the case  $(\bar{x}, \bar{\alpha}) \notin epi f$
- We focus on the case  $\langle \bar{\phi}_{f}^{\bar{x}}(\lambda) := -\lambda f(\operatorname{prox}_{\lambda f}(\bar{x})) \frac{1}{2} ||\bar{x} \operatorname{prox}_{\lambda f}(\bar{x})||^{2}$



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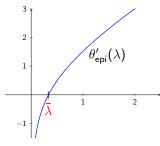
## Nonsmooth Newton Method

We propose a variant of Newton's method, based on [4, Algorithm 3.1].

$$\lambda_{k+1} = \lambda_k + t_k P_{[-\lambda_k,\infty]} \left( -\frac{\theta_{\mathsf{epi}}'(\lambda_k)}{g_k} \right)$$

- $g_k$  are generalized gradients, by Clarke [1]
- Armijo line search to choose  $t_k$
- If  $-\theta'_{epi}$  has some convexity we can set  $t_k = 1$

Example: The function  $heta'_{epi}$  when projecting  $(-1,1) \in \mathbb{R} imes \mathbb{R}$  onto epi $(-\log(\cdot))$ 



We can similarly project onto **level sets** of  $f \in \Gamma_0$ 

$$Lev(f, \alpha) := \{x \in \mathbb{R}^n : f(x) \le \alpha\} \ (\alpha \in \mathbb{R})$$
  
Note that  $\theta_{lev}(\lambda) = \theta_{epi}(\lambda) - \frac{1}{2}\lambda^2$   
Example: Let  $f : \mathbb{R}^n \to \mathbb{R}$ ,  $f(x) = ||x||_1 = \sum_{i=1}^n |x_i|$ , the  $l_1$ -norm. Then  
$$Lev(f, 1) = B_{||\cdot||_1}[0, 1]$$

is the *l*<sub>1</sub>-unit ball.

- Applications to machine learning and image problems
- Promotes sparse solutions

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We tested the Newton method against two competitive algorithms described in [2] and [3]: the proposed algorithm of Condat and Improved Bisection (IBIS) of Liu and Ye.

Table: Time (seconds) for projecting vectors onto the  $l_1$ -unit ball in dimension N with coordinates chosen using a Gaussian distribution with  $\sigma = 0.1$ 

Ν	Warm Newton	Condat	IBIS
20	$1.44  imes 10^{-6}$	$1.53 imes10^{-6}$	$1.83 imes10^{-6}$
10 <sup>3</sup>	$1.83 imes10^{-5}$	$2.11 imes10^{-5}$	$3.65 imes10^{-5}$
10 <sup>6</sup>	$1.38 imes10^{-2}$	$1.44 imes10^{-2}$	$2.89 imes10^{-2}$
10 <sup>7</sup>	$1.51 imes10^{-1}$	$1.43 imes10^{-1}$	$2.85 imes10^{-1}$

Using a warm start implementation, our algorithm performs better than or roughly on par with the competitors.

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## References



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### Laurent Condat (2016)

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